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| Volume | | | | | **Name(s):** | | | | | |
| **3D Object** | **Length** | | **Width** | **Height** | | **Divide?** | **Volume of Object** |  | **Amount Added to Total Height** |
| *Ex: Triangular Prism* | *10* | | *3* | *4* | | */2* | *60u3* |  | *6u (some may not add)* |
|  |  | |  |  | |  | **(don’t count the example)** |  | **(don’t count the example)** |
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| Before was was was,  was was is. | | **Total Volume:** | | | | |  |  |  |

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| Surface Area | | | | | | |
| **3D Object** | **Number of Rectangles** | **Area of all Rectangles**  **(Not always the same)** | | **Number of Triangles** | **Area of all triangles**  **(Not always the same)** | **Total Surface Area** |
| *Ex: Triangular Prism* | *3* | *(10 x 3) + (10 x 4) + 10 x*  *5) = 120* | | *2* | *() x 2= 12* | *132u2* |
|  |  |  | |  |  | **(don’t count the example)** |
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|  | **PEP PEP** |  | **Total Surface Area** | | |  |